

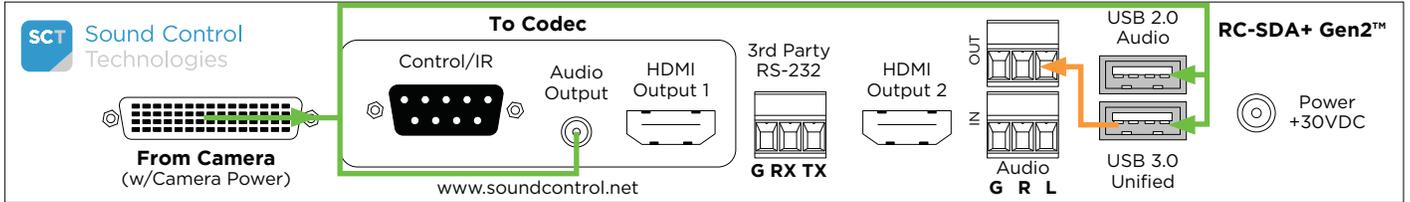


\*Greyed-out switches do not affect audio routing.

### Switch\*



Applies to Poly EagleEye Cube HDCI & EagleEye Acoustic Mic Audio  
**Audio from:** Multi-Function Connector  
**Routes to:** USB 2.0 Audio, USB 3.0 Unified, & TRS Audio Out Port



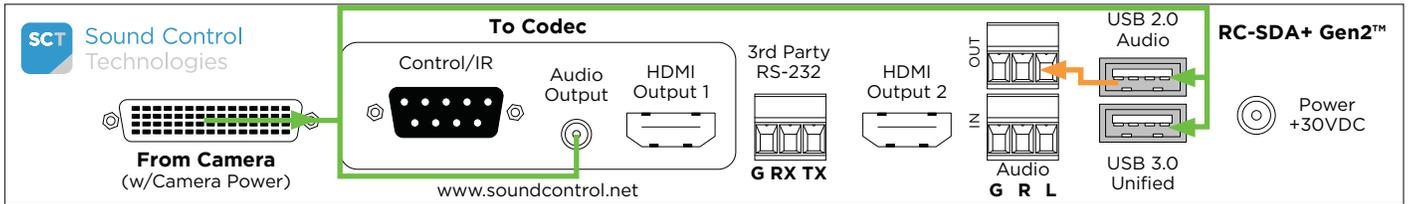
**Audio from:** USB (USB 3.0 Unified Port)

**Routes to:** 3-Pin Terminal Block Connector Audio Out Port

### Switch\*



Applies to Poly EagleEye Cube HDCI & EagleEye Acoustic Mic Audio  
**Audio from:** Multi-Function Connector  
**Routes to:** USB 2.0 Audio, USB 3.0 Unified, & TRS Audio Out Port



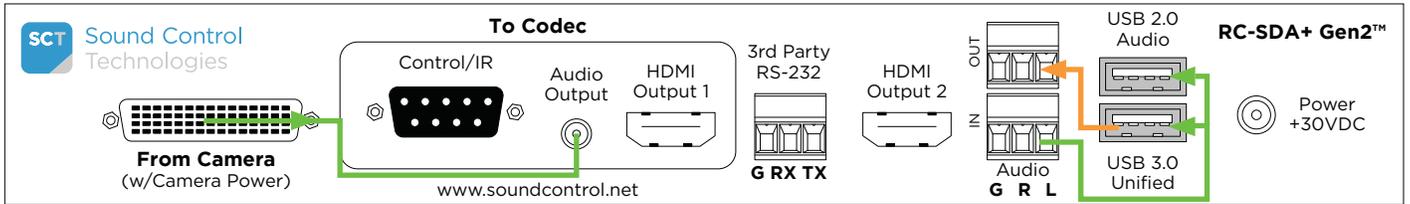
**Audio from:** USB (USB 2.0 Audio Port)

**Routes to:** 3-Pin Terminal Block Connector Audio Out Port

### Switch\*



Applies to Poly EagleEye Cube HDCI & EagleEye Acoustic Mic Audio  
**Audio from:** Multi-Function Connector  
**Routes to:** USB 3.0 Unified, & TRS Audio Out Port



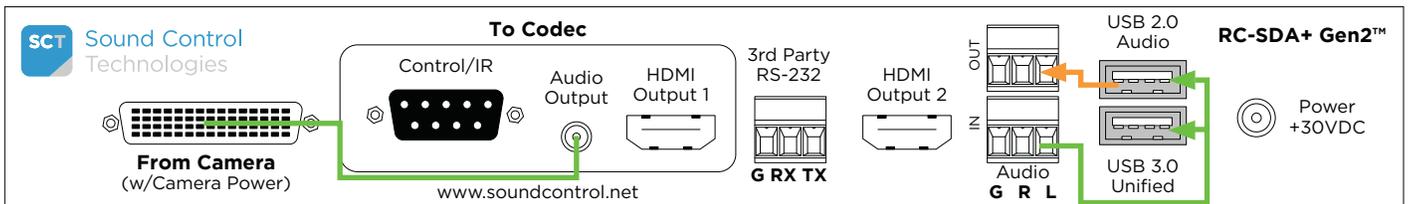
**Audio from:** Multi-Function Connector  
**Routes to:** TRS Audio Out Port

**Audio from:** 3-Pin Terminal Block Connector Audio In Port  
**Routes to:** USB 2.0 Audio Port and USB 3.0 Unified Ports

### Switch\*



Applies to Poly EagleEye Cube HDCI & EagleEye Acoustic Mic Audio  
**Audio from:** Multi-Function Connector  
**Routes to:** TRS Audio Out Port



**Audio from:** Multi-Function Connector  
**Routes to:** TRS Audio Out Port

**Audio from:** 3-Pin Terminal Block Connector Audio In Port  
**Routes to:** USB 2.0 Audio Port and USB 3.0 Unified Ports